

MLBL REFEREE HANDOUT

1. Every Referee must be a registered member of MLBL. Annual dues will be \$20 for adults and \$10 for Youth officials. These dues will be deducted from your payout check, which typically are mailed in mid March. Each check issued will also have a 10% deduction for assigning services and administrative fees, as outlined in the table below. Should your gross earnings during the 2013/14season exceed \$600, an IRS Form 1099 will be mailed to you by January of 2015. The Referee is solely responsible for the payment of any local, State and Federal taxes, including, but not limited to all income taxes, FICA taxes and worker's compensation premiums and/or other taxes that are incurred by Referee pursuant to local, State and Federal Laws

2. MLBL will compensate Referees for one game's rate in the following circumstances:
- in the event of a forfeit, by either or both scheduled teams, unless the Association Scheduler is notified of the impending forfeit more than twenty-four (24) hours prior to the scheduled game time.
 - in the event that the Officials(s) report to officiate the game and the League changes its schedule, time of game, or place the game is to be played, without proper notification to the Association Scheduler.
 - in the event that the Official(s) report to officiate the game and unforeseen conditions do not allow the game to commence, or in the event that the game cannot be completed due to unforeseen conditions arising after the start of the game. The start of the game is defined as the moment when the official(s), by rule, take control of the game.

Grade Level/Competition	GROSS Pay per game	10% Fee (see #1)	NET pay per game
3 rd /4 th Grade	\$25.00	\$2.50	\$22.50
5 th /6 th Grade	\$27.00	\$2.70	\$24.30
7 th /8 th Grade	\$32.00	\$3.20	\$28.80
High School House 7'	\$38.00	\$3.80	\$34.20
High School House 8'	\$42.00	\$4.20	\$37.80
Referee Training/Mentoring	\$15.00	\$1.50	\$13.50

3. Each Referee must provide his/her own uniform. Basketball uniforms can be purchased online at www.theofficialcall.com, www.theofficialschoice.com, www.getofficial.com, or www.honigs.com, as well as locally through various sporting goods stores such as Dick's, Sports Authority, Modell's, Cheers Sports, Catocin Sports. Referee agrees to assume the cost for all uniform and equipment necessary to perform the duties of officiating

4. The Winter season begins with Registration clinics starting in mid-October followed by on-court clinics and scrimmages in November. League games will start the 1st weekend of December, and the season concludes by early March. Referee agrees to attend the scheduled Registration clinic, on-court training session, and scrimmage games scheduled by the league without compensation as requirement to become an official with MLBL. Additionally, the Referee agrees to complete the MLBL Official's quiz prior to being allowed to officiate any league games.

5. Referee will be issued an account with ARBITER SPORTS @ www.arbitersports.com, our online assigning system. Referee will manage this account during the season for assignments and availability. All new members will receive an invitation email from ARBITER to 'join' MLBL. Initially when you log in you should change your password, accept terms, and JOIN MLBL! Referee will also need to complete PROFILE by entering personal information (address, phone #'s, picture). Place a check mark in the READY TO BE ASSIGNED box and you are set to go. Referee will be notified of assignments electronically (email), at which point you need to log into ARBITER and either ACCEPT or decline your games. Referee decision to accept/decline assignments must be made no later than 72 hours prior to the start of the scheduled games or they may be re-assigned to someone else. When Referee accepts a game, an automatic e-mail reminder will be sent within 48 hours prior to the start of the game.

6. Referee agrees to arrive at the gym fifteen (15) minutes prior to the scheduled tipoff of the game, prepared to officiate the game, in uniform which is deemed appropriate by MLBL and assignor.